

DK Workbooks: Coding in Scratch: Games Workbook

Jon Woodcock, Steve Setford



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Take kids from playing games to creating them with *DK Workbooks: Coding in Scratch: Games Workbook*. Perfect for children ages 6–9 who are new to coding, this highly visual workbook is a fun introduction to Scratch, a free computer coding programming language.

With easy-to-follow directions and fun pixel art, *DK Workbooks: Coding in Scratch: Games Workbook* helps kids understand the basics of programming and how to create games in Scratch through fun, hands-on learning experiences.

DK Workbooks: Coding in Scratch: Games Workbook helps kids make their own Scratch Cat soccer game, design a ghost hunt that features a flying witch, animate a bouncing melon, or build a game to test reaction speeds, with simple and logical instructions every step of the way. Then, they can share the finished games with friends to see how they score. Kids can even test their coding knowledge with written vocabulary and programming quizzes at the end of each project.

Supporting STEM education initiatives, computer coding teaches kids how to think creatively, work collaboratively, and reason systematically, and is quickly becoming a necessary and sought-after skill. DK's computer coding books are full of fun exercises with step-by-step guidance, making them the perfect introductory tools for building vital skills in computer programming.

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Why? Because this DK Workbooks: Coding in Scratch: Games Workbook is an unordinary book that the inside of the book waiting for you to snap this but latter it will distress you with the secret the idea inside. Reading this book beside it was fantastic author who all write the book in such amazing way makes the content on the inside easier to understand, entertaining approach but still convey the meaning totally. So, it is good for you because of not hesitating having this anymore or you going to regret it. This amazing book will give you a lot of advantages than the other book include such as help improving your expertise and your critical thinking approach. So, still want to hold off having that book? If I had been you I will go to the publication store hurriedly.

Shelia Lopez:

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