



Multimedia Systems: Delivering, Generating and Interacting with Multimedia (Applied Computing)

Tim Morris

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This book equips readers with the skills to design multimedia delivery systems. It provides an overview of current research in the area, giving readers a glimpse of what multimedia computers will be doing in the near future. Divided into 2 parts, it discusses how multimedia delivery systems are designed and constructed, and then covers the methods of realizing true multimedia computing. With its authoritative outlook and supplementary material available on authors website, this book will interest all those working in multimedia.

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